

Year 3 OVERVIEW

Term 3 2024



Religious Education

Focus: How can I be a modern day disciple of Jesus?

Students will:

- Use scripture to learn about Mary as the Christian model of discipleship.
- Reflect on members of our parish community who work as disciples in our church
- Identify ways that I can live as a disciple of Jesus

Inquiry

Inquiry Big Idea/Question:

Focus:

By the end of this unit, students will have an understanding of the impact of overconsumption and waste on the environment and society. They will be able to apply the Research Inquiry Process and the Problem Solving Inquiry Process to real world problems, fostering ethical decision making and sustainable practices. Students will recognise that their choices have a significant impact, even when the change is not immediately visible, and they will be equipped to make more responsible and sustainable decisions in their lives.

English

Reading and Viewing:

NonFiction Cause and Effect:

- Students will identify cause and effect language

Summarising and Synthesising

- Students will use keywords to summarise the main idea of the text and synthesis across paragraphs

Categorising

- Students will look at subheadings to help them to categorise information into like ideas

Speaking and Listening:

- Experiment with technical vocabulary and ways of expressing opinion
- Partake in collaborative discussion with peers

English

Writing:

Information Reports:

Students will plan, draft, edit and publish an informative text. They will use the appropriate information report text structure to communicate their ideas effectively.

Persuasive Writing:

Students will experiment with multimodal language such as similes, metaphors and alliteration.

Spelling:

Students will explore contractions and investigate how apostrophes are used to signal missing letters.

Students will investigate the purpose and meaning of prefixes and suffixes and how these change the meaning of a base word

Mathematics

Number & Algebra

Focus: Multiplication and Division

The Students will:

- Recall multiplication facts of 2s, 3s, 5s and 10s with related division facts. Related facts means one fact: $3 \times 4 = 12$ has related facts $4 \times 3 = 12$, $12 \div 4 = 3$ and $12 \div 3 = 4$
- Solve multiplication problems and develop more efficient strategies to find the answer. Efficient strategies means they do not get bogged down in too many steps or forget where they're up to when solving sums.

Measurement and Geometry

Focus: Mass and Capacity

Social and Emotional Learning (SEL)

Focus: Personal Safety

The students will:

- Identify times when we don't feel safe and who we can talk to.
- Recognise the clues our body gives us when we feel unsafe

Focus: Stress management

The students will:

- Describe the influence that people, situations and events have on their emotions.
- Explore strategies to manage physical, social and emotional change.
- Describe and apply strategies that can be used in situations that make them feel uncomfortable or unsafe.

<p><u>The Students will:</u></p> <ul style="list-style-type: none"> • Measure, order and compare objects using familiar metric units of mass and capacity for example g, kg, ml and litres. 	<ul style="list-style-type: none"> • Explain the value of self-discipline and goal-setting in helping them to learn and to cope with change and challenge.
<p>Italian Focus: Andiamo in Italia (Let's go to Italy) Questo semestre students will: Intentional Gesture teaching- Revising HFW- <i>Buongiorno</i> (good morning), <i>Arrivederci</i> (Good bye), <i>Come stai?</i> (How are you?), <i>Sto bene/male</i> (I'm well/not well) Focus language: <i>Dove si trova?</i> (<i>Where would you find...?</i>) <i>...si trova in...</i> (<i>...it is found in...</i>) Explore the many famous landmarks and Italian cities as we take a virtual trip around Italy. Italian Prayers: Learn how to pray in Italian Segno della Croce and Ave Maria (Sign of the Cross and Hail Mary in Italian) Italian Day Celebrations: celebrate Italian culture with a fun day at school.</p>	<p>Physical Education Focus: Gymnastics and Net/Wall games; are games in which players send an object over a net so that it lands in an area that an opponent is defending Students will:</p> <ul style="list-style-type: none"> • Participate in a gymnastics unit that introduces skills including; rolling, static balances, forward rolls, log rolls and correct landing techniques. During this unit students will begin to think creatively about how they move their body to complete movement challenges. • Be introduced to Net / wall games, which are activities where players send an object towards a court or target area that an opponent is defending. During these games students will be required to think critically and the speed, direction and effort of the object. • Continue to work on effective communication practises to achieve team goals.
<p>Science Focus: Earth Sciences - Day and Night Students will:</p> <ul style="list-style-type: none"> • Explore to understand the Earth's rotation on its axis causes regular changes, including day and night • Explore the relationships between the Sun, Earth and Moon to help us understand how we experience day and night on Earth. 	<p>Visual Arts Focus: Students will:</p> <ul style="list-style-type: none"> • Utilise recycled objects to create a series of collages - in collaboration with a team, with a partner and then as an individual creation • Select an Endangered Australian animal or plant to feature in their entry for the Wild At Art competition • Explore a variety of art mediums to produce their final piece for the competition • Experiment with newspapers/ magazines to create a 3D model of their chosen creature
<p>Performing Arts - Music Focus:Keyboard Music Students will:</p> <ul style="list-style-type: none"> • Continue to explore the Chrome lab music tools suite • Continue to investigate basic music theory -This term the focus will be on pitch names in the treble clef and music notation using quarter note and eighth note values • Continue with basic keyboard skills using a MIDI keyboard device • Expand their repertoire of songs that they can play on the keyboard 	<p>Digital Technologies Focus: Coding using CS First (Computer Science First) Students will:</p> <ul style="list-style-type: none"> • Create an interactive presentation using Scratch for CS First that includes text images and animations. • Use event blocks (like "when this sprite clicked") to trigger a series of code. • Sequence at least 3 "say" blocks to introduce their topic. •